12U Lac St Clair Softball – Spring Season 2025

- RULES. -Little League Softball Majors rules apply except where modified by the following rules (free app available for download) https://www.littleleague.org/playing-rules/little-league-rulebook-app/
- 2. PLAYER ELIGIBILITY: Players must no older than age 12 on January 1st, 2025

3. FIELD DECORUM

- A. (Regulation XIV) All persons managing, coaching, playing, umpiring and attending activities shall conduct themselves appropriately at all times. Abusive language, foul behavior and other behavior that interferes with enjoyment of the activity is prohibited.
- B. Sportsmanship is very important and softball cheers are part of the game, cheers should be for your own team and not aimed at your opponent
- C. Teams will shake hands following the conclusion of games.

4. DIAMOND DIMENSIONS

Bases 60ft, Mound 40ft

5. **GAME LENGTH**

- A. No new inning shall start after 1 hour and 15 minutes.* (See 10E) or 6 innings, whichever comes first (Teams need to leave the field immediately after the game so the next two teams can take the field)
- B. If a game is called for any reason, it is complete if 4 innings have been completed, or if the home team is leading after 3 1/2 innings.
- C. Kyte Monroe Weather hotline: (586) 899-1846

6. EQUIPMENT & UNIFORMS

- A. Only official softball bats shall be used it is highly recommended to use softball bats with the ASA Certification.
- B. 12" softballs will be used, and will be supplied by your respective league.
- C. The home team on the scheduled is required to supply a new ball, with the visiting team supply a good used ball.
- D. All players must wear either rubber spikes or soft-soled shoes. METAL SPIKES ARE NOT ALLOWED.
- E. Helmets must be worn by batters and base runners at all times. All helmets must read "Meets NOCSAE Standard" and have a Facemask ("Meets NOCSAE Standard") attached to them, and are secured in place. It is highly recommended that infielders wear face masks.
- F. Catchers must wear a helmet with a facemask/throat guard, chest protector & shin pads

7. GAME PLAY

- A. Every player in attendance must play. Keeping in mind the focus of Little League is developmental when setting field positions and rotating players
- B. Each team must provide 8 players to start/finish the game, may play up to 10
- C. A regular season game can end in a tie. (see playoffs 10)

8. BATTING & BASERUNNING

- A. A continuous batting order will be used at all times throughout the game. Teams will bat all players who are at the game.
- B. Any player arriving after the game has started will be added to the end of the batting lineup and is eligible to be entered
- C. A team's offensive inning will consist of 4 runs scored or 3 outs, whichever occurs first. A team can go above 4 runs on the innings last play, ie grand slam.
- D. On deck circle can be used on the side "behind the batter" at umpires discretion. Some LL umpires may refuse an on deck circle.
- E. Stealing and Leadoffs are permitted on release of the ball by the pitcher.
- F. Stealing home only permitted on balls passed the catcher
- G. Dropped 3rd strike is in effect
- H. Infield fly rule is in effect

9. **PITCHERS**

- A. Pitchers must wear a protective mask
- B. Pitch count is 3 innings or 9 outs
- C. Starting pitchers can re-enter the game to pitch again (one time only), so long as she has not reached her nine outs limit or 3 innings pitched.
- D. Each team is allowed one trip per 1/2 inning to the mound. Unused mound visits do not carry over.

10. PLAYOFFS

- A. A single elimination tournament will take place at the end of the regular season schedule, with teams being seeded based on their regular season records.
- B. Ties in standings will be broken as follows:
 - a. Head-to-Head record
 - b. Runs against overall
 - c. Runs for overall
 - d. Winner of first head-to-head game
- C. Tournament Champions and runner up will receive medals.
- D. Playoff Tiebreaker rule If tied when time is out, each half inning begins with a runner on second base. It is the runner that precedes the leadoff batter in that inning. The game proceeds a full inning or until a winner is established
- E. *Time limit for Playoffs extended to no new inning starts after 1 hour 30 minutes
- F. Championship Game will go 6 innings no time limit

11. GENERAL RULES

- A. All coaches are required to report game results in a timely fashion to their respective League representatives.
- B. In an effort to speed games along, a 2 1/2 minute time limit from the last out called to the start of the next inning will be enforced.
- C. Borrowed players are not allowed to pitch.
- D. Borrowed players must be placed at the end of the batting order.
- E. During playoffs & Championship game, borrowed players must play outfield only and be placed at the end of the batting order.